

Climbing notation

	Type	Steepness	Surface - Technicity
	Asphalt road Dirt track	gradient < 12 % gradient < 12 %	smooth
	Asphalt road Dirt track Singletrack	gradient > 12% gradient > 12% gradient < 12 %	smooth – few rocks smooth – ± 2m width
	Dirt track Singletrack	gradient 12-20 % gradient 12-20 % push	roots – width ± 1m width hard – rocky – narrow – camber < 500 m of the total distance
	Singletrack	gradient >20% push MTB portage	really hard – steps – roots – hairpin bends long < 300 m of elevation gain
	Adventurous	MTB portage	> 300m of elevation gain one free hand to hold or pull yourself

Downhill notation



Dirt track > 2m width
Gradient < 20 %
Obstacles 0
No camber – Wide curves



Track ± 1.5m width
Gradient 20-30 %
Obstacles < 15cm
No camber – Tighter curves



Singletrack < 1m
Gradient < 30 %
Obstacles < 30 cm
Low camber – short steep sections – Hairpin bends



Singletrack < 50 cm
Gradient > 30 %
Obstacles > 30 cm
Long and hard cambers – Trial skills useful – Tricky hairpin bends



Singletrack < 30 cm
Gradient > 40 %
Obstacles > 50 cm
Only for trial masters

Risk notation



Track Wide
Obstacles None
Falls Minor



Track Narrow
Obstacles Few
Falls Kinetic Mountain Rescue might be needed



Track Sup. narrow Steep slopes / small cliffs alongside
Obstacles Many
Falls Kinetic Mountain Rescue often needed



Track Hard to spot Climbing skills - cliffs alongside the « track »
Obstacles Everywhere
Falls Forbidden Mountain rescue needed